

# WWE 2K16





Retain the software manual and the instruction manual for future reference. Read this manual for small children and use safely. 請仔細閱讀本軟件的「遊戲說明書」以及 PlayStation®4 的使用說明書內記載的注意事項，以了解如何正確使用，同時並請妥善保管這本「說明書」與「使用說明書」。特別是幼童，請與家長及監護人一同閱讀以安全使用。

## Health Precautions

### ⚠ Warning Seizures induced by light stimulation (Photosensitive Epilepsy)

If you have an epileptic condition or have had seizures, consult your doctor prior to playing. Some individuals may experience eye soreness, altered vision, migraine, muscle twitching, convulsion, blackout, loss of awareness or disorientation when exposed to flashing or flickering lights or other light stimulation on a television screen or while playing video games. If you experience any of the above symptoms while playing, discontinue use immediately and consult your doctor.

### ⚠ Caution Stop playing immediately when you experience the following symptoms

In addition to the above symptoms, whilst playing if you have a headache, dizziness, nausea, fatigue, similar symptoms to motion sickness, or if you feel a discomfort or pain in any body part, such as eyes, ears, hands, arms and feet discontinue use immediately. If the condition persists, seek medical attention.

### Some people may experience discomfort while watching 3D video images or playing stereoscopic 3D games.

If you experience any discomfort, you should stop watching the 3D video images or playing stereoscopic 3D games until the discomfort ends; consult a doctor if you believe necessary.

Please refer to the support page under "http://asia.playstation.com/" for the latest information.

The vision of young children (especially those under six years old) is still under development. We recommend that you consult your doctor (such as a pediatrician or eye doctor) before allowing young children to watch 3D video images or play stereoscopic 3D games.

### For the vibration function corresponded software's

If you have vibration sickness, please do not use vibration function.

Press PS button to display the menu, then you can switch on / off vibration function.

■ Play in a well-lit room and keep a safe distance from the TV screen. ■ Avoid use when tired or suffering from lack of sleep. ■ When playing, to prevent injuries, take a 15 minute break every hour. ■ Discontinue play immediately if you feel sick or otherwise uncomfortable.

## 健康注意事項

### ⚠ 警告 光線刺激引發的疾病 (光敏感性癇病)

某些人可能會因受到電視螢幕中反覆閃爍的光線以及其他的光線刺激而偶爾出現眼睛疼痛、視覺異常、偏頭痛、痙攣或意識障礙(例如昏迷)等症狀(光敏感性發作)。曾出現此類症狀的人，請務必事先接受醫生的診療。

### ⚠ 注意 此時要立即中止遊玩

除上述症狀外，當您感到頭痛、眼花、嘔吐、惡心想嘔吐、疲勞或類似暈車症狀時，以及當眼睛、耳朵、手臂、手腕、雙腳等身體的某些部分感到不舒服或疼痛時，請立即中止遊玩。若在中止遊玩後，症狀仍未有減退，請接受醫生的診療。

### 關於 3D 影像及 3D 立體遊戲

對於每個人的影像適應力各有不同。若感覺到不舒服或無法看到立體影像時，請立刻停止使用 3D 機能。若欲了解最新情報請瀏覽以下網站。<http://asia.playstation.com/> 此外，由於兒童(尤其是6歲前的幼兒)的視覺尚處發育階段，當您的孩子在觀看 3D 影像或遊玩 3D 立體遊戲之前，請務必事先接受小兒科或眼科醫生的診療。

### 遊玩支援控制器震動機能的軟件時

若您患有震動方面的疾病，請勿使用震動機能。按住 PS 按鈕並開啟菜單時，即可啟用 / 停用震動機能。

■ 遊玩時，請盡量讓房間內隨時保持明亮，並盡量遠離螢幕。

■ 當您感覺疲勞或睡眠不足時，請盡量減少遊玩。

■ 為了健康著想，每遊玩 1 小時，請約休息 15 分鐘。

■ 若您在遊玩時感覺身體出現不適，請立即中止遊玩。

## Use and handling precautions

● This disc is PlayStation®4 format software. ● Do not leave disc near heat source, in a car or other places subject to high heat and humidity. ● To clean the disc, wipe the surface gently with a soft cloth. ● Handle the disc with care to avoid scratching its surface. The scratch on disc may make it unusable. ● If PlayStation®4 is connected to a Plasma TV or projection TV (except LCD screen types), you may have a burn-in image on the screen. Do not leave a still image on the TV screen for an extended period of time, as this may leave a faint image permanently on the screen. ● SCE will not be held liable for damage resulting from the misuse of discs.

## 使用時的注意事項

● 本軟件為 PlayStation®4 主機專用。● 請勿放置於靠近暖氣管或車內等高溫 / 潮濕的場所。● 要清潔光碟時，請使用乾淨的軟布輕柔擦拭。● 為避免光碟出現損傷，請您小心保管。● PlayStation®4 主機若與電漿電視 (Plasma TV)、液晶方式以外的投影電視機連接，可能會出現影像發生失真殘影現象。尤其當長時間放置，並不斷播放静止畫面時，更容易遭遇此類異常現象。● 因用戶之錯誤操作而導致的損傷、破損等，本公司不負任何賠償責任，敬請見諒。

## How to set / take out a Blu-ray Disc™

When setting or taking out a Blu-ray Disc™, please be careful with your fingers.

## 如何取出 / 插入 Blu-ray™ 光碟

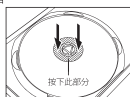
當您要取出 / 插入 Blu-ray™ 光碟時，請務必注意別夾傷您的手指。



**How to take out a Blu-ray Disc™**  
Press PUSH button to make the disc pop up.

### 取出

請按下 PUSH (推出) 按鈕，待光碟浮起後再行取出。



## How to set a Blu-ray Disc™

Press the center part of the disc until it makes slight noise.

### 收藏方法

請壓動光碟，直到光碟中央洞孔的外側邊緣 (斜線部分) 出現「卡嗒」聲。

## PlayStation®4 System Software Update

This disc contains update data for the PlayStation®4 system software, which is required to start the game. If a screen prompting you to update the system software is displayed when you start the game, you must update before playing.

## PlayStation®4系統軟件更新

本光碟內含啟動遊戲所需的 PlayStation®4 系統軟件的更新資料。若在啟動遊戲時畫面出現需要更新系統軟件的訊息，即代表必須先執行更新，才可啟動遊戲。

## Trademark Information / 商標資訊

"PS", "PlayStation", "PS4" and "DUALSHOCK" are registered trademarks or trademarks of Sony Computer Entertainment Inc. "Sony Entertainment Network" is a trademark of Sony Corporation.

"Blu-ray Disc" and "Blu-ray" are trademarks of the Blu-ray Disc Association.





See important health and safety warnings in the Settings menu.

## GETTING STARTED

### PlayStation®4 system

**Starting a game:** Before use, carefully read the instructions supplied with the PS4™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Touch the power button of the PS4™ system to turn the system on. The power indicator blinks in blue, and then lights up in white. Insert the **WWE 2K16** disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PS4™ system's home screen, and then press the **O** button. Refer to this manual for information on using the software.

**Quitting a game:** Press and hold the PS button, and then select [Close Application] on the screen that is displayed.

**Returning to the home screen from a game:** To return to the home screen without quitting a game, press the PS button. To resume playing the game, select it from the content area.

**Removing a disc:** Touch the eject button after quitting the game.



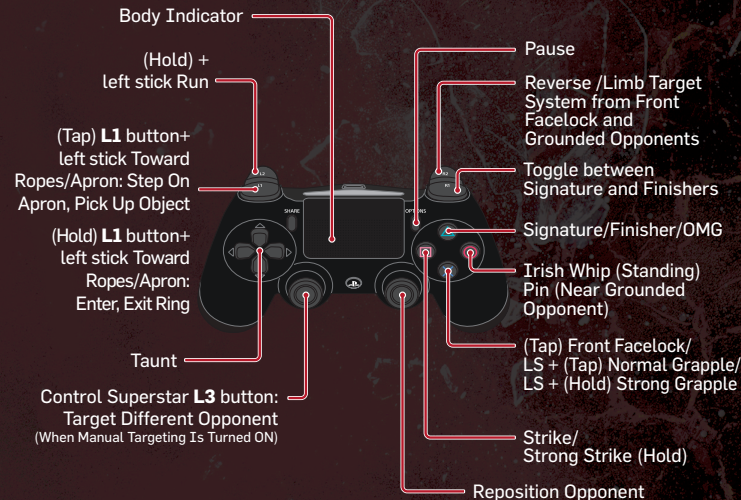
**Trophies:** Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.



Product Support:  
<http://support.2k.com>

**Please note** that WWE 2K16 online features are scheduled to be available until **May 31, 2017** though we reserve the right to modify or discontinue online features on 30-days' notice. Visit [www.2k.com/serverstatus](http://www.2k.com/serverstatus) for more information.

## CONTROLLER LAYOUT





## GAME CONTROLS

### CHAIN WRESTLING

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (□ button, △ button or ○ button). While in a chain hold, use the right stick to find the hot spot. The aggressor can also Strike (□ button) or Wrench (× button) their opponent.

### GRAPPLING

#### Normal Grapple:

left stick ↑/↓/←/→ button + × button

#### Strong Grapple:

left stick ↑/↓/←/→ button + hold × button

#### Turn Opponent Around:

right stick ← or → button

#### Snapmare to Seated Position:

right stick ↓ button

### FRONT FACELOCK

**Lock Up:** To grab an opponent in the Front Facelock press × button without holding a direction on the left stick

#### Grapple Attack:

left stick ↑/↓/←/→ button + × button

#### Working Hold:

× button while left stick is in neutral position

#### Submission:

Hold × button

#### Strike:

□ button

#### Drag Opponent:

Hold L2 button + R2 button and move the left stick in any direction

#### Irish Whip:

○ button

#### Release Front Facelock:

L1 button

#### Limb Target:

(hold R2 button + ○ button or × button or △ button or □ button)

### REPOSITION OPPONENT

Use the right stick to reposition a downed or stunned opponent.

### DOWNED OPPONENT

**Lift Opponent:** right stick ↑ button

**Turn Opponent Over:** right stick ←/→ button

#### Lift Opponent to Seated Position:

right stick ↓ button

*From Head, Side or Feet you can perform the following actions:*

**Grapple:** × button

**Strong Strike:** Hold □ button

**Submission:** Hold × button

**Limb Target:** R2 button + <○ button or × button or △ button or □ button >

### SUBMISSIONS

Rotate the Right Analog stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

### PINFALLS

Press the × button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press ○ button when prompted to perform a manual rope break.

### Dirty Pins

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold ○ button to perform a dirty pin!

### REVERSALS

**R2 button icon:** Normal reversal. This move has a single reversal. Requires a single reversal stock.

**Green R2 button icon:** Minor reversal. This move has a Major reversal. Requires a single reversal stock.

**Red R2 button icon:** Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

*Major Reversals require more reversal stock but will temporarily weaken your opponent.*

### OPPONENT STUNNED IN THE CORNER

#### Turn Opponent Around:

right stick ←/→ button

#### Lift and Place on Top Of Turnbuckle:

right stick ↑ button

#### Place In Tree Of Woe (Hanging Upside Down In Corner):

right stick ↓ button

### OPPONENT STUNNED AGAINST THE ROPES

#### Place Opponent Stunned on Middle Rope:

right stick ← or → button



## GAME SCREEN



- 1. Reversal Prompt:** Time R2 button correctly to counter the opponent's attack.
- 2. Health Meter:** Track your health as you take damage from your opponent.
- 3. Stamina Meter:** When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- 4. Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- 5. Signature/Finisher:** Press  $\Delta$  button when it appears to perform your Signature/Finisher.
- 6. Reversals:** Shows the number of reversals you have available. These will regenerate over time.

## 2K SHOWCASE

2K Showcase presents a match-by-match exposition of the famed career of **WWE** Legend Stone Cold Steve Austin. Packed with hard-hitting cinematics, historic **WWE** video packages, authentic **WWE** Superstar voiceovers, and loads of unlockables, there's no shortage of content to explore. Players will experience first-hand the birth of Austin 3:16 at King of the Ring 1996 and follow Stone Cold's hellacious path to glory up through his final match at **WrestleMania XIX** in 2003.

Each match features optional objectives to complete to earn new Superstars, Managers, alternate attires, and more. The player can access more detail on how to complete a particular objective from the pause menu. Bonus matches featuring key events from Austin's time in WCW and ECW await those skilled enough to unlock them.





## WWE CREATIONS

**WWE 2K16's** creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

**Custom Superstar/Diva:** Create your own Custom Superstar or Diva or customize any **WWE** Superstar or **WWE** Diva on the roster!

**Custom Entrance:** Choose from numerous entrance options and have your Superstar or Diva come down the ramp in style.

**Custom Move-set:** Select from hundreds of moves to give your Superstar or Diva the edge to dominate the ring.

**Custom Championship:** Create championship titles from strap to plate or even customize existing **WWE** titles.

**Custom Arena:** Design an arena fit for holding the pulse-pounding action of the **WWE**.

**Custom Show:** Create your own show brand for play in Exhibition and **WWE** Universe modes.

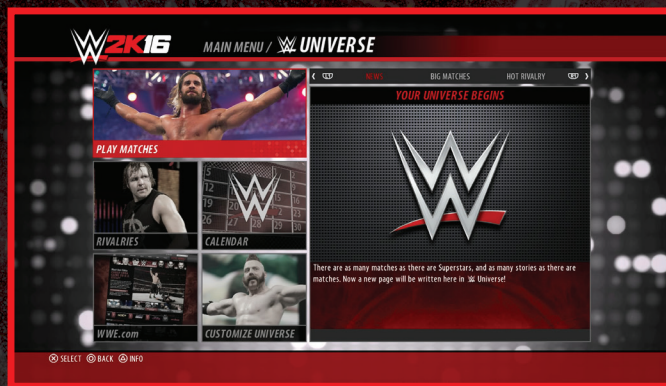
**Community Creations:** Upload your creations online and share with the **WWE** Universe!





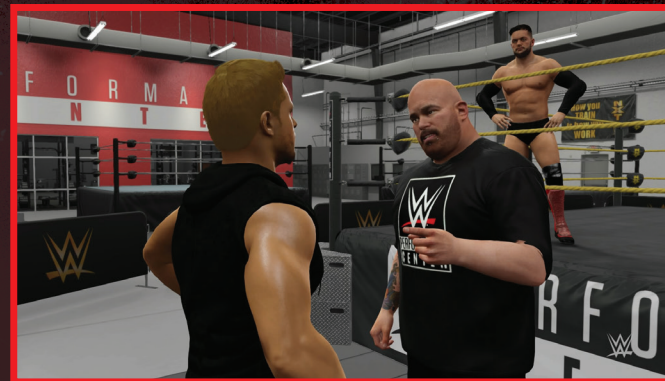
## WWE UNIVERSE MODE

**WWE** Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K16**. Book matches, assign Superstars and Divas to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. For the first time, characters now have personality traits that can affect their decisions in gameplay and storylines. And with the new status effect system, the outcomes of these matches and stories can result in temporary boosts or penalties for those involved. The choices are yours to influence and control in this mode of near endless possibilities.



## MYCAREER MODE

MyCareer mode has returned in **WWE 2K16** bigger and bolder. You can still create or import a Custom Superstar and dive into the rankings of NXT to learn the ropes from your trainer, Jason Albert, and progress to earning a spot on the main roster. Delivering great matches will earn you points and salary to spend on improving your skills, learning new moves, hiring managers, and other boosts. Challenge renowned **WWE** Superstars and even face your friend's Custom Superstars as rivals through the Career Invasion feature.



Along the way, your character will earn the attention of The Authority and has the choice to follow or defy their wishes at your own risk. Your decisions, whether in your own matches or interfering in the events of others, combined with post-match interviews with Renee Young, all shape how the rest of the roster views you. Strong allies and dangerous enemies lie along the road to winning the **WWE** Championship. Even with the strap around your character's waist, only through pushing to new heights of accomplishments and sustaining your glory will you gain entry into the **WWE** Hall of Fame.







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Loonie Baranco  
Daniel Kitchens  
Aggie Christakis  
Norimitsu Takahashi  
Yuji Unuma  
Er Yamamoto  
Fumiaki Enomoto  
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Koji Maruyama  
Makoto Yamamoto  
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# MUSIC

## WWE 2K16 SOUNDTRACK MUSIC

A LITTLE MORE  
PERFORMED BY MACHINE GUN KELLY  
FEATURING VICTORIA MONET  
WRITTEN BY RICHARD COLSON  
BAKER, THOMAS LEE BROWN, THOMAS  
WESTLY LUMPKINS, AND VICTORIA  
MCCANTS  
PUBLISHED BY FOR CASTE  
PUBLISHING, LLC (BMI)  
ADMINISTERED BY SONGS OF KOBALT  
MUSIC PUBLISHING; EMI APRIL  
MUSIC INC. (ASCAP); DARKCHILD  
SONGS (ASCAP); TBHTS (ASCAP);  
MAGIC SOUL MUSIC (ASCAP);  
VICTORIA MCCANTS MUSIC  
PUBLISHING (ASCAP).

DEEP SIX  
PERFORMED BY MARTIN WYMANSON  
WRITTEN BY TYLER LEE BATES AND  
BRIAN HUGH WARNER



PUBLISHED BY FIGS. D MUSIC (BMI)  
O/O THE BICYCLE MUSIC COMPANY  
ON BEHALF OF SONGS OF GOLGOTHA  
(BMI) AND BOX CUTTER MUSIC (BMI)  
COURTESY OF LOMA VISTA  
RECORDINGS BY ARRANGEMENT  
WITH CONCORD MUSIC GROUP, INC.

**HEAVYDIRTYSOUL**  
PERFORMED BY TWENTY ONE PILOTS  
WRITTEN BY TYLER JOSEPH  
PUBLISHED BY WARNER-TAMERLANE  
PUBLISHING CORP. (BMI) ON BEHALF  
OF ITSELF AND STRYKER JOSEPH  
MUSIC  
COURTESY OF ATLANTIC RECORDING  
CORP.  
BY ARRANGEMENT WITH WARNER  
MUSIC GROUP VIDEO GAME  
LICENSING  
(P) 2015 FUELED BY RAMEN LLC

**HEAVY IS THE HEAD**  
PERFORMED BY ZAC BROWN BAND  
FEATURING CHRIS CORNELL  
WRITTEN BY ZAC BROWN, JIMMY DE  
MARTINI, VYATT DURETTE, JOHN  
DRISKELL, HOPKINS, NIKO MOON AND  
JAMES DARRELL SCOTT  
PUBLISHED BY BRIGHTER SHADE  
PUBLISHING (BMI); I IMAGINE  
MUSIC (ASCAP); DAY FOR THE DEAD  
PUBLISHING (SESAC); SOUTHERN  
GROUNDED (SESAC); ISLAND SOUTH  
MUSIC/ROSE MUSIC (SESAC);  
JIMMY DEMARTINI PUBLISHING  
(BMI). COURTESY OF UNIVERSAL  
REPUBLIC NASHVILLE RECORDS  
UNDER LICENSE FROM UNIVERSAL  
MUSIC ENTERPRISES

**HELLO WORLD**  
PERFORMED BY KID INK  
WRITTEN BY RINALDO CERRI, BRIAN  
COLLINS, GEORGES FRANCOIS LOUIS  
GRANIER, JOE KHAJADOURIAN, ALEX  
SCHWARTZ  
PUBLISHED BY WB MUSIC CORP.  
(ASCAP) ON BEHALF OF ARTIST  
PUBLISHING GROUP WEST,  
SCHWIEZEY BEATS AND PANIC  
ATTACK PUBLISHING; ALUMINI  
INK PUBLISHING (ASCAP); SONY  
ATV MUSIC PUBLISHING (ASCAP);  
CHICAGO 2000 DU GROUPE CRC  
(SACEM)  
"HELLO WORLD": INTERPOLATES  
"SWEET MELODIE" WRITTEN BY  
RINALDO CERRI (SACEM) AND  
GEORGES GRANIER (SACEM),  
PUBLISHED BY CHICAGO 2000 DU  
GROUPE CRC (SACEM)  
COURTESY OF THALIMNT MUSIC  
GROUP/88 CLASSIC/RCA RECORDS  
BY ARRANGEMENT WITH SONY MUSIC  
ENTERTAINMENT

**IT'S TRICKY**  
PERFORMED BY RUN-DMC  
WRITTEN BY JASON WILLIAM  
MIZELL, DARRYL MATTHEWS  
MCDONALDES, JOSEPH WARD SIMMONS  
AND RICK RUBIN

PUBLISHED BY UNIVERSAL MUSIC  
CORP. (ASCAP) ON BEHALF OF  
PROTOOONS, INC.  
COURTESY OF RCA RECORDS, A UNIT  
OF SONY MUSIC ENTERTAINMENT  
BY ARRANGEMENT WITH SONY MUSIC  
LICENSING

**REBEL YELL**  
PERFORMED BY BILLY IDOL  
WRITTEN BY BILLY IDOL AND STEVE  
STEVENS  
PUBLISHED BY BMG MONARCH  
(ASCAP), BONEDEUT MUSIC (ASCAP)  
AND WB MUSIC CORP. (ASCAP)  
COURTESY OF CAPITOL RECORDS  
UNDER LICENSE FROM UNIVERSAL  
MUSIC ENTERPRISES

**REVOLUTION (FEAT. FAUSTIX &  
IMANOS AND KAI)**  
PERFORMED BY DIPILO  
WRITTEN BY ALESSIA PATRIZIA  
DEGASPERIS, MORTEN BRANGSTRUP  
OLSEN, THOMAS WESLEY PENTZ AND  
HUSSAIN SOMANI  
PUBLISHED BY LIKE TURTLES  
MUSIC (ASCAP); SONGS OF SMP  
(ASCAP); DISCO WAX PUBLISHING  
(KODA); HUSSAIN SOMANI (BMI)  
COURTESY OF MAD DECENT

**SOMETHING TO BELIEVE IN**  
PERFORMED BY FASHAWN FEATURING  
NAS AND ALOE BLACC  
WRITTEN BY SANTIAGO LEYVA, ALOE  
BLACC, NASIR JONES, MARCELLUS  
DEMETRIUS BERRY AND RASHID  
MADEE  
PUBLISHED BY WB MUSIC CORP.  
(ASCAP) ON BEHALF OF ITSELF AND  
ALOE BLACC PUBLISHING (ASCAP);  
SHIELDS AVE (ASCAP); UNIVERSAL  
MUSIC-Z SONGS (BMI) ON BEHALF OF  
ITSELF AND SUNSHINE, INC.  
COURTESY OF MASS APPEAL RECORDS

**TILL IT'S GONE (DAN HEATH REMIX)**  
PERFORMED BY YELAWOLF  
WRITTEN BY MICHAEL ATTHA,  
WILLIAM BOOKER WASHINGTON,  
MATT HAYES AND MICHAEL D  
HARTNETT  
PUBLISHED BY BMG BUMBLEBEE  
(BMI); ARCHIBALD HIGHWATER  
(BMI); BMG CIGADA (SESAC); MY  
INHERITANCE (SESAC); MIKE  
HARTNETT MUSIC PUBLISHING  
(BMI) SONGS OF KOBALT MUSIC  
PUBLISHING; MILK MONEY  
CONSULTING, INC.  
COURTESY OF INTERSCOPE RECORDS  
UNDER LICENSE FROM UNIVERSAL  
MUSIC ENTERPRISES

**TRANSMISSION**  
PERFORMED BY ZEDD FEATURING  
LOGIC AND X AMBASSADORS  
WRITTEN BY ROBERT HALL, ANTON  
ZASLAVSKI, SAMUEL NELSON  
HARRIS, TIM JAMES AND ANTONINA  
ARMATO  
PUBLISHED BY WARNER-TAMERLANE

PUBLISHING CORP. (BMI) OBO ITSELF  
AND THREE OH ONE PRODUCTIONS;  
AKASHIC FIELD MUSIC (BMI);  
ANTONINA SONGS (ASCAP); SONGS MP  
(BMI); ZEDD MUSIC EMPIRE (ASCAP),  
ADMINISTERED BY KOBALT MUSIC  
PUBLISHING AMERICA, INC.  
COURTESY OF INTERSCOPE RECORDS  
UNDER LICENSE FROM UNIVERSAL  
MUSIC ENTERPRISES  
LOGIC APPEARS COURTESY OF DEF  
JAM RECORDINGS

**YOUTH GONE WILD**  
PERFORMED BY SKID ROW  
WRITTEN BY DAVID MICHAEL SABO  
AND RACHEL BOLAN SOUTHWORTH  
PUBLISHED BY NEW JERSEY  
UNDERGROUND MUSIC (ASCAP) AND  
WORDWORKS MUSIC (ASCAP)  
COURTESY OF ATLANTIC RECORDING  
CORP.  
BY ARRANGEMENT WITH WARNER  
MUSIC GROUP VIDEO GAME  
LICENSING  
(P) 1989 ATLANTIC RECORDING CORP.

### ENTRANCE THEMES

WWE SUPERSTAR AND DIVA  
ENTRANCE THEMES COMPOSED  
BY JIM JOHNSTON, PUBLISHED BY  
BMG PLATINUM SONGS (BMI) O/B/O  
STEPHANIE MUSIC PUBLISHING,  
INC. (BMI) COURTESY OF WWE MUSIC  
GROUP, EXCEPT AS NOTED BELOW:

**#GIRLBYE**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**#MMMGORGEOUS**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**AMAZING**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**AWE SATANUS**  
WRITTEN BY CHRIS PAYNE  
PUBLISHED BY BRUTON APM (ASCAP)  
COURTESY OF APM MUSIC

**BEAUTIFUL LIFE**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**BREAK AWAY**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**BREAK IT DOWN (FEAT. CHRIS  
WARREN)**  
WRITTEN AND PERFORMED BY JIM  
JOHNSTON  
PUBLISHED BY BMG PLATINUM  
SONGS (BMI) O/B/O STEPHANIE

MUSIC PUBLISHING, INC. (BMI)  
COURTESY OF WWE MUSIC GROUP

**BREAK ORBIT**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**CATCH YOUR BREATH**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**COOL, COCKY, BAD**  
WRITTEN AND PERFORMED BY JIMMY  
HART AND JOHN J. MAGUIRE  
PUBLISHED BY BMG SILVER SONGS  
(SESAC) O/B/O PILEDRIVER MUSIC  
(SESAC) COURTESY OF WWE MUSIC  
GROUP

**CRANK IT UP**  
PERFORMED BY BRAND NEW SIN  
WRITTEN BY JIM JOHNSTON  
PUBLISHED BY BMG PLATINUM  
SONGS (BMI) O/B/O STEPHANIE  
MUSIC PUBLISHING, INC. (BMI)  
COURTESY OF WWE MUSIC GROUP

**CRAZED**  
WRITTEN AND PERFORMED BY D.  
TODD SORENSEN  
COURTESY OF WARNER CHAPPELL  
PRODUCTION MUSIC O/B/O NON-STOP  
MUSIC  
PUBLISHED BY NON-STOP  
OUTRAGEOUS PUBLISHING (ASCAP)

**EYES POPPED OUT**  
WRITTEN AND PERFORMED BY  
CHRISTOPHER GULDSTONE  
PUBLISHED BY CARBERT MUSIC  
INC (BMI)  
COURTESY OF APM MUSIC

**GLASS SHATTERS**  
PERFORMED BY DISTURBED  
WRITTEN BY JIM JOHNSTON, DAN  
DONEGAN, DAVID MICHAEL DRAIMAN,  
STEVE KMAK, MICHAEL WENGREN  
PUBLISHED BY BMG PLATINUM  
SONGS (BMI) O/B/O STEPHANIE  
MUSIC PUBLISHING, INC. (BMI) AND  
BMG GOLD SONGS O/B/O SCREECH  
MUSIC (ASCAP)  
COURTESY OF WARNER BROS.  
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WARNER MUSIC GROUP VIDEO GAME  
LICENSING  
(P) 2001 GIANT RECORDS

**HELLFIRE**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**HERE TO SHOW THE WORLD**  
PERFORMED BY DOWNSTAIR  
WRITTEN BY JIM JOHNSTON  
PUBLISHED BY BMG PLATINUM  
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MUSIC PUBLISHING, INC. (BMI)  
COURTESY OF WWE MUSIC GROUP

**HITMAN**  
WRITTEN AND PERFORMED BY JIMMY  
HART AND JOHN J. MAGUIRE  
PUBLISHED BY BMG SILVER SONGS  
O/B/O PILEDRIVER MUSIC (SESAC)

**I CAME TO PLAY**  
PERFORMED BY DOWNSTAIR  
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**I WALK ALONE**  
PERFORMED BY SALVA  
WRITTEN BY JIM JOHNSTON,  
CHRISTOPHER JON D'ABALDO,  
DAVID A. NOVOTNY, JOSEPH SCOTT  
SAPPINGTON, PAUL ALLEN CROSBY,  
AND WAYNE A. SWINY  
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**JUST CLOSE YOUR EYES**  
PERFORMED BY STORY OF THE YEAR  
WRITTEN BY JIM JOHNSTON  
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**KING OF KINGS**  
PERFORMED BY MOTORHEAD  
WRITTEN BY JIM JOHNSTON  
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MUSIC GROUP

**LUCHA LUCHA**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**MAKING MOVES**  
PERFORMED BY SUGAR TONGUE SLIM  
WRITTEN BY JIM JOHNSTON  
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PERFORMED BY ALTER BRIDGE  
WRITTEN BY MARK TREMONTI,  
THOMAS PHILLIPS, BRIAN MARSHALL  
AND MYLES KEENE  
PUBLISHED BY RESERVOIR 416 (BMI)  
O/B/O ITSELF, MARK TREMONTI  
MUSIC, OPEN WATER MUSIC, BASS  
GROOVE MUSIC, AND SIGGY PITGGY

MUSIC COURTESY OF THE BICYCLE  
MUSIC COMPANY

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WRITTEN AND PERFORMED BY STEVE  
HODGES  
COURTESY OF 5 ALARM MUSIC  
PUBLISHED BY OCEAN RIDE MUSIC  
1 (SACAN) / CYPRESS CREEK MUSIC  
(ASCAP)

**OPENING CEREMONY**  
WRITTEN BY DAUM GERHARD,  
HEINZ NEU  
PUBLISHED BY SONOTON APM (BMI)  
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**PATRIOT**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**RAP SHEET**  
WRITTEN BY RENE DE WAELE, DIDIER  
GILBERT LEGS  
COURTESY OF APM MUSIC

**REAL DEAL**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**REBEL SON**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**REBELLION**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**REBORN**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**RETALIATION**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**RETRO DRUMROLL**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**RIGHT HERE, RIGHT NOW**  
CFOS  
A WWE AND WIND-UP SONGS  
PRODUCTION

**ROLL'N'**  
PERFORMED BY LIMP BIZKIT  
WRITTEN BY SAMUEL ROBERT  
RIVERS, CLIFFORD SMITH, KASSEEM  
DEAN, EARL SIMMONS, LEOR DIMANT,  
JOHN EVERETT OTTO, REGGIE NOBLE,  
WILLIAM FREDERICK DURST, WESLEY  
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WRITTEN BY DE WILDE, GRAHAM FRANCIS DE WILDE (PRS) (C) PUBLISHED BY KPM APM (ASCAP) COURTESY OF APM MUSIC

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WRITTEN BY CHRIS MANY AND GEOFF LEVY  
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WRITTEN BY JIM JOHNSTON, JORDAN HOUSTON AND PAUL D. DEJAREGARD PERFORMED BY THREE 6 MAFIA PUBLISHED BY BMG PLATINUM

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**SUPERHUMAN**  
CFOS  
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**SWISS MADE**  
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**TERMINATOR 2 JUDGMENT DAY MAIN THEME**  
COMPOSED BY BRAD FTEDEL (ASCAP) 1991 © 1 P STUDIOCANAL (CAROLCO)

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**THE SECOND COMING**  
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**TIME TO RISE**  
CFOS  
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CFOS  
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PERFORMED BY R-TRUTH WRITTEN BY RON KILLINGS PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

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**WORLDS APART**  
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**PEB HA ΛΑΒΤΑ (ROAR OF THE LION)**  
CFOS  
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A PERFECT STORM  
ACT OF WAR  
ADVANCING DISCOVERY  
AITEMA (NO RISE)  
AGENT 54  
AND NOW WAR

ANNHTLATION  
ANOTHER TRAGIC STORY  
ANTIOCHUS (PERCUSSION MIX)  
ARCTURUS CALLS  
AS ONE  
AVALANCHE  
BAREKNUCKLED  
BATTLE ACTION  
BATTLE FOR IMMORTALITY  
BATTLE PULSE  
BIG MUSIC  
BLOOD OF THE HYDRA  
BORN A HERO  
BREAKAWAY  
BROKEN SYNTAX  
BUILDING ACTION  
BULLFIGHT  
CAME TO PLAY  
CATACLYSM  
CELLO ENCHANTMENT  
CHANT ARCHAOS  
CIRCUS MAXIMUS  
COLD SWEAT  
CRUSADER  
DAY OF JUDGMENT  
DEATH MARCH FANTASY G  
DESTINED FOR VICTORY  
DETERMINED  
DIRT  
DONE AND DUSTED  
DRIVER  
END OF THE RAINBOW  
ENTER THE COMBAT  
EPIE POWERS  
EPTCENTRE (BED VERSION)  
ERA  
EYE OF BATTLE  
EXTERMINATE  
EXTERME BRUTALITY  
FEVER PITCH  
FIGHT TO THE DEATH  
FORTITUDE  
FRENCH NATIONAL ANTHEM  
FULL ARMOR FULL FORCE  
FUNERAL MARCH  
GORTILLA  
GREAT CHAMPIONS  
GRIND LOW  
HAIL TO THE CHIEF  
HAMMER  
HEART OF DARKNESS  
HELL'S ARMY  
HEROIC MODERN TRAILER  
HIDE OUT  
HOPE WILL RISE  
HUMOURS OF GLEN DART  
HYBRID SCORE  
IN THE LIGHT  
INTO THE VOID  
JUBILATION  
LEGENDS REMEMBERED  
LEGION OF FIRE  
LOADED  
MILITARY X  
MYSTER UNSTOPPABLE  
MORTAL VENDETTA  
MY MONEY  
MYSTERIOUS FORCE  
NASTY GIRL  
OCTANE HIGH  
OTHER WORLDS  
OUTBREAK  
PACECAR

PARANOID SUICIDE  
PHANTOM  
PIZZA DANCE  
POMPOUSER EMPFANG  
PUSHING THE CHAINS  
RISE OF THE DRAGON  
ROCKSTEP  
ROUGH TIME  
RULE BRITANNIA  
SALVATION  
SAMURAI SIGH  
SCAPE SHIFT  
SCARS AND BRUISES  
SCION  
SILENCE  
STAR TRIPPER  
STORM MACHINE  
SWITCHED OFF BACH  
TAMURE  
THIS ENDS NOW  
TOO TOUGH TO DIE  
US 13  
VELVET KISS  
WAR MONGER  
WRATH

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